

**BAS Bobcat Classic  
Skills Challenge**

**Free Throw Competition**

**Maroon Court – Girls**

**Gold Court – Boys**

**Preliminary Round**

Coaches and helpers – Have the players distributed evenly on the goals. Girls will use 28.5" basketball, boys will use 29.5" basketball. Lane violations will be enforced.

Each contestant will have 60 seconds to shoot 10 free throws. The top 5 will move on to the finals. In case of a tie for fifth place, all will move on to the finals.

**Finals – On South Goals**

Each contestant will have 2 minutes to attempt 10 free throws. In the event of a tie for first place, contestants will attempt 5 free throws, untimed. The contestant with the most after tie-breaker will win. If contestants are still tied, it will be a one and one sudden death.

**3-Point Competition**

**Maroon Court – Girls**

**Gold Court – Boys**

**Preliminary Round**

Coaches and helpers – Have the waiting contestants form two lines at the half court line. Girls will use 28.5" basketball, boys will use 29.5" basketball. Contestants can shoot from wherever they like. Other contestants from their own school will collect and feed basketballs to the contestants.

Each contestant will have 60 seconds to shoot 10 3-pointers. In the event of a tie for first place, contestants will attempt 5 3-pointers. Player with the most after tie-breaker will win. If contestants are still tied, it will be a one and one sudden death.

**Finals – On South Goals**

Each contestant will have 2 minutes to attempt 10 3-pointers. In the event of a tie for first place, contestants will attempt 5 3-pointers. Player with the most after tie-breaker will win. If contestants are still tied, it will be a one and one sudden death.

**Ball Handling Competition**

**Maroon Court – Girls**

**Gold Court – Boys**

This is a timed event. Cones will be placed on the court in a course pattern. Contestants must dribble through the course without knocking over the cones or double-dribbling. Time is stopped when the contestant has completed the course and has made their lay-up at the end. Time penalties are as follows:

**Knocking over a cone: 2 seconds per cone**

**Double-dribble: 5 seconds per infraction**

**Missing a cone: 2 seconds**

**Skipping a rotation around body: 2 seconds per skipped rotation**

Top five will move on to finals and run the course again.